

08:15	CONFERENCE REGISTRATION. TEA/COFFEE			
09:00	<b>Mark Dalgarno</b> SOFTWARE ACUMEN <b>Welcome to Agile Manchester 2016</b>			
09:15	<b>Dan North</b> <b>Business Mapping: Turning the Lights On</b>			
10:15	TEA/COFFEE BREAK			
10:45	<b>RISE AND SHINE</b> CASE STUDY <b>When emulating 'Scaling Agile @ Spotify' goes awry</b> 45 MINUTES <b>Andy Park</b> REFINERY29	<b>BUZZ</b> CASE STUDY <b>It doesn't always have to be scrum</b> 45 MINUTES <b>James Harvey</b> AGILE SNAP	<b>WORK</b> HANDS-ON <b>Testing: be more salmon</b> 90 MINUTES <b>Duncan Nisbet</b> TESTAGILITY	<b>GROW</b> HANDS-ON <b>Improv games to improve your teams</b> 90 MINUTES <b>Wayde Stallmann</b> ASYNCHRONY LABS
	CASE STUDY <b>Coaching served two ways</b> 45 MINUTES <b>Dan Brown</b>	CASE STUDY <b>Bridging the communication gap, fast</b> 45 MINUTES <b>Konstantin Kudryashov</b> INVIQA		
12:15	LUNCH BREAK			
13:15	CASE STUDY <b>Integrating Creatives into Agile Teams</b> 45 MINUTES <b>Sam Quayle</b> VALTECH	CASE STUDY <b>Keeping code agile</b> 45 MINUTES <b>David Legge</b> ANGELHART SOLUTIONS LIMITED	HANDS-ON <b>The Lego requirements document</b> 90 MINUTES <b>Jon McNestrie</b> NORTHERN SHORE CONSULTING	CASE STUDY <b>Blowing up silos: transforming to a customer-centric product organisation through customer journey teams</b> 45 MINUTES <b>David Halsey</b> EBAY CLASSIFIEDS NETHERLANDS
	CASE STUDY <b>Seven Secrets of Scaling</b> 45 MINUTES <b>Marie Cooke</b> <b>Naveed Khawaja</b> ASTRAZENECA	CASE STUDY <b>Are your testers valuable?</b> 45 MINUTES <b>Liz Pope</b> HOLIDAY EXTRAS		CASE STUDY <b>Agile engineering over 'over engineering'</b> 45 MINUTES <b>Alistair Stead</b> INVIQA
14:45	TEA/COFFEE BREAK			
15:15	CASE STUDY <b>Building digital products at Auto Trader</b> 60 MINUTES <b>Ian Stacey</b> <b>Maria Whittington</b> AUTOTRADER	CASE STUDY <b>Moving from doubt to certainty using data driven decisions</b> 60 MINUTES <b>Maryam Aidini</b> <b>Phil Thornley</b> THOUGHTWORKS	EXPERIENCE REPORT <b>Tribe and Squad Autonomy: Systems Thinking at Sky Betting &amp; Gaming</b> 60 MINUTES <b>Jonathan Fulton</b> <b>Rob Tuley</b> SKYBETTING	CASE STUDY <b>Product vs craft</b> 60 MINUTES <b>Juan Delgado</b> USTWO
16:30	<b>LIGHTING TALKS</b>			
17:30	SOCIAL EVENING			

08:30 CONFERENCE REGISTRATION. TEA/COFFEE				
09:15 <b>Trisha Gee</b> JETBRAINS <b>Staying Ahead of the Curve</b>				
10:15 TEA/COFFEE BREAK				
10:45	<p>RISE AND SHINE</p> <p>CASE STUDY <b>Being agile in Cornwall</b> 45 MINUTES</p> <p><b>Belinda Waldock</b> BEING AGILE</p>	<p>BUZZ</p> <p>TUTORIAL <b>Agile HR – your secret to enterprise agility</b> 45 MINUTES</p> <p><b>Fabiola Eyholzer</b> JUST LEADING SOLUTIONS</p>	<p>WORK</p> <p>HANDS-ON <b>Test-Driven Development as if you meant it</b> 90 MINUTES</p> <p><b>Keith Braithwaite</b> ZUHLKE ENGINEERING LTD</p>	<p>GROW</p> <p>WORKSHOP <b>Are projects agile?</b> 90 MINUTES</p> <p><b>Kevin Rutherford</b> XP SURGERY</p> <p><b>Andy Longshaw</b> LEXISNEXIS</p>
	<p>CASE STUDY <b>The lean studio: running a modern agency</b> 45 MINUTES</p> <p><b>James Jefferies</b> <b>Daniel Furze</b> CODE COMPUTER LOVE</p>	<p>CASE STUDY <b>Hire an apprentice: evolutionary learning at the 7digital technical academy</b> 45 MINUTES</p> <p><b>Paul Shannon</b> <b>Miles Pool</b> 7DIGITAL</p>		
12:15 LUNCH BREAK				
13:15	<p>EXPERIENCE REPORT <b>Real-world Agile: Tricks, Traps and Tales from the Trenches</b> 60 MINUTES</p> <p><b>Phil Parker</b> EQUAL EXPERTS</p>	<p>CASE STUDY <b>What we learned whilst handing control of deployments to developers at Auto Trader</b> 60 MINUTES</p> <p><b>Mark Crossfield</b> AUTO TRADER</p>	<p>TUTORIAL <b>The Innovation Confusion</b> 60 MINUTES</p> <p><b>Markus Andrezak</b></p>	<p>CASE STUDY <b>The value of values</b> 60 MINUTES</p> <p><b>Lee Winder</b> INSPIRED GAMING GROUP</p>
14:15 TEA/COFFEE BREAK				
14:45	<p>CASE STUDY <b>Growing Pains – On maintaining agility</b> 60 MINUTES</p> <p><b>Chris Shepherd</b> <b>Kurtis Hardy</b> AO.COM</p>	<p>CASE STUDY <b>Web analytics automation testing</b> 60 MINUTES</p> <p><b>Elalami Lafkih</b> <b>Yann Floch</b> VALTECH</p>	<p>TUTORIAL <b>Strategy in a lean enterprise</b> 60 MINUTES</p> <p><b>Ollie Stevenson</b> THOUGHTWORKS</p>	<p>WORKSHOP <b>Organisational Psychotherapy Taster</b> 60 MINUTES</p> <p><b>Bob Marshall</b></p>
15:45 TEA/COFFEE BREAK				
16:15	<p>EXPERIENCE REPORT <b>Designing services that meet user needs in government</b> 60 MINUTES</p> <p><b>Steve Bruce</b> <b>Laura Roberts</b> DWP</p>	<p>CASE STUDY <b>How microservices and containers drive agility</b> 60 MINUTES</p> <p><b>Benjamin Wootton</b> SENDACHI</p>	<p>HANDS-ON <b>Let's do Kano analysis of Agile Manchester 2016</b> 60 MINUTES</p> <p><b>Dave Grant</b> SORENSEN MEDIA</p>	<p>WORKSHOP <b>Singing with strangers: how to make friends through better communication</b> 60 MINUTES</p> <p><b>Vira Kutianska</b> EPAM SYSTEMS</p>
17:15 SOCIAL EVENING				

08:30 CONFERENCE REGISTRATION. TEA/COFFEE				
09:00 <b>Woody Zuill</b> <b>Mob Programming: A Whole Team Approach</b>				
10:00 TEA/COFFEE BREAK				
10:30	<p>RISE AND SHINE</p> <hr/> <p>CASE STUDY <b>Building Successful Communities of Practice</b> 45 MINUTES</p> <p><b>Emily Webber</b> TACIT</p> <hr/> <p>CASE STUDY <b>Gamifying agile maturity models</b> 45 MINUTES</p> <p><b>Stephen Mounsey</b> CALLCREDIT</p>	<p>BUZZ</p> <hr/> <p>CASE STUDY <b>A journey in mob programming</b> 45 MINUTES</p> <p><b>Joe Lloyd</b> ADVANCED LEGAL</p> <hr/> <p>TUTORIAL <b>TDD: that's not what we meant</b> 45 MINUTES</p> <p><b>Steve Freeman</b> ZUHLKE ENGINEERING LIMITED</p>	<p>WORK</p> <hr/> <p>TUTORIAL <b>Punishment driven development</b> 90 MINUTES</p> <p><b>Louise Elliott</b> LEEDS BUILDING SOCIETY</p>	<p>GROW</p> <hr/> <p>HANDS-ON <b>Testing... our cognitive biases!</b> 90 MINUTES</p> <p><b>Oana Juncu</b> COEMERGE</p>
12:00 LUNCH BREAK				
13:00	<p>TUTORIAL <b>The journey towards leadership</b> 90 MINUTES</p> <p><b>Portia Tung</b> INDEPENDENT</p> <p><b>Kamila Piorowska</b> INDEPENDENT</p>	<p>TUTORIAL <b>Agile estimation and planning</b> 90 MINUTES</p> <p><b>Ian Carroll</b> FLOWCORE.CO.UK</p>	<p>HANDS-ON <b>Refactor away that nasty odour</b> 90 MINUTES</p> <p><b>Willem van den Ende</b> QWAN</p>	NO SESSION IN THIS STREAM
14:30 TEA/COFFEE BREAK				
15:00	<p>HANDS-ON <b>A journey of continuous improvement</b> 60 MINUTES</p> <p><b>Rob Wadsworth</b> <b>Pete Wittering</b> <b>Mike Smith</b> BBC</p>	<p>CASE STUDY <b>Pacing sprints</b> 45 MINUTES</p> <p><b>Emma Jane Hogbin Westby</b> UN-OCHA</p>	<p>CASE STUDY <b>When TDD and pair coding go wrong</b> 60 MINUTES</p> <p><b>Clare Sudbery</b> LATEROOMS.COM</p>	<p>HANDS-ON <b>Resolving conflict with the Thinking Processes</b> 45 MINUTES</p> <p><b>David Igoe</b> AO.COM</p>
16:00 CONFERENCE CLOSE				